

District VII T-Ball Rules - 2010

Section 1: Rosters

- 1.1 Each team shall have a roster of thirteen (13) players. Four (4) coaches will be allowed to coach. One will be the manager.
- 1.2 Any child participating in T-Ball must be league age six (6) or less. This age is calculated according to the Dixie Youth Rule Book.
- 1.3 All rules not covered in these rules shall be governed by the Dixie Youth Rule Book or the interpretation of the District Director.
- 1.4 All teams shall bat their roster in each game.
- 1.5 There must be one adult coach in the dugout at all times.
- 1.6 The District Director may approve a team playing with less than thirteen players.

Section 2: Equipment

- 2.1 The bat shall be labeled T-Ball or it may be a Dixie Youth approved bat with either DYB stamped on the knob or the generic logo on the barrel of the bat. Generic logo is defined as the stamp stating Dixie, Little League, Pony, Babe Ruth – One of the stamps MUST be Dixie.
- 2.2 The batting tee must have a flat surface, not to exceed seventeen (17) inches in width. It must be adjustable with a rubber base at the top, with not less than six (6) inches unobstructed.
- 2.3 The ball shall be a 9" RIF Level 5.
- 2.4 The catcher MUST wear a batting helmet with the facemask attached. OPTIONAL: Pitcher may wear a helmet with a facemask.

Section 3: Playing Field

- 3.1 The playing field shall be laid out as follows:
 - a. The distance between all bases shall be sixty (60) feet.
 - b. The distance between the point of home plate and the front side of the pitching rubber shall be forty-three (43) feet.
 - c. The batting tee shall sit on home plate.
 - d. The batter's box shall be regulation, 6 feet long and 3 feet wide.
 - e. There shall be a ten (10) foot radius from the back of home plate for the batting circle.

Section 4: The Game

- 4.1 The game shall consist of a maximum of five (5) innings or 1 hour and 15 minute time limit.
- 4.2 A game may be started with less than 13 players at the discretion of the District Director.
- 4.3 A game shall be considered regulation after 4 complete innings if one team is ahead by 10 runs (or after 3 ½ if the home team is ahead).
- 4.4 A game shall be considered regulation after 3 complete innings if one team is ahead by 15 runs (or after 2 ½ innings if the home team is ahead).
- 4.5 A maximum of 10 players shall bat each inning. The 11th batter will lead off the next inning.
- 4.6 The manager shall notify the plate umpire of the 10th batter, and the umpire shall announce this to the defensive team. PENALTY: If the manager does not notify the umpire of the 10th batter, the batter shall be declared out and no runs shall score.
- 4.7 Ground rules are in force on an over-thrown ball.
- 4.8 Ground rules of the field apply.

- 4.9 The defense will play with a 10th player who will be a rover and play as an outfielder. He must play on the grass in the outfield and not in the infield.
- 4.10 Each defensive player shall play in the general area of their designated position until the ball is in play. If an infielder runs toward the plate before the ball is hit, the umpire will signal delayed ball dead and the offense has the option of taking the play as it stands or allowing the batter to re-hit. If an infielder runs to the outfield before the ball is hit, the offense may take any part or all of the play.
- 4.11 Once the batter is in his or her position in the batter's box the coach may no longer instruct him or her where to hit the ball. Penalty for violation: The coach is to sit in the dugout for the remainder of the game.
- 4.12 An outfielder cannot tag or force a runner.
- 4.13 All players must play on defense for at least 2 innings (six total outs). Penalty for violation: Forfeiture of the game by the offending team.
- 4.14 The tenth batter of an inning is a free runner when he hits the ball. To complete his turn at bat, one of the following must occur:
- The batter or runner is put out and he is the third out.
 - The ball is returned by a defensive player who must touch home plate. The defensive player must be an infielder (if the side out is retired before any runner reaches home plate, the runs will not be scored. Runs will be scored until the offense is declared out.)
- 4.15 An inning shall be complete after one of the following occurs:
- Three outs
 - The ball is returned to home plate after the tenth and last batter hits (one of the defensive infielders must touch home plate.)
- 4.16 A batter is out when:
- He bats out-of-turn.
 - He fails to hit a fair ball after three (3) swings.
 - He bunts or attempts to bunt.
 - He hits the ball with one or both feet entirely out of the batter's box.
 - He throws or slings his bat outside of the ten foot circle. (It has to land entirely outside, not just roll out.
- 4.17 A runner is out when:
- He runs more than 3 feet away from a direct line between bases to avoid being tagged.
 - He intentionally interferes with a thrown ball, or hinders a fielder attempting to make a play on a batted ball (the play is considered dead, all other runners must return to their bases.)
- 4.18 A ball is fair when:
- The ball touches or crosses the ten (10) foot circle.
 - The ball lands outside of the ten (10) foot circle and bounces or rolls back inside of the circle.
- 4.19 The ball is dead when:
- The umpire calls time. Umpire shall call time at the end of each play. Play ends when the lead runner is no longer attempting to advance to the next base.
 - The pitcher does not take his normal position on the rubber, or leaves the rubber before the ball is hit (the offensive team has the option to take any, part or all of the play.

Section 5: Protests

- 5.1 All protests and protest committees will be handled according to DIXIE YOUTH TOURNAMENT RULES.
- 5.2 The Protest Committee decision will be final.

Section 6: Managers and Coaches

- 6.1 Base coaches must remain in the coaching box.
- 6.2 Remarks from the base coach will be directed to the runner only.
- 6.3 A coach will be allowed to assist in positioning a batter in the batter's box.

- 6.4 Base coaches will keep their hands off the base runners (if a coach assists a base runner with his hands to avoid a play being made on the runner, the runner is out.)
- 6.5 The manager will be responsible for keeping players in the dugout with the exception of the batter and the on-deck batter. The on-deck batter must remain in the batter's circle.
- 6.6 A coaching box shall be drawn approximately 80' from home plate on both sides of the field. A team may have 1 defensive coach on each side of the field. Coaches **must** remain in the box. The umpires shall give one warning per team, any further violation shall result in the loss of this privilege for that team for the remainder of the game.
- 6.7 ONLY Managers will be permitted to ask the umpire for clarification of a rule. He will not appeal a judgment call.
- 6.8 Should there be a difference of opinion between umpires on a call, the umpire who has the call first will be the final decision-maker on the call. He cannot be overturned.
- 6.9 UNSPORTSMANLIKE CONDUCT will not be tolerated. The manager or coach shall be warned by the umpire that his or her conduct is not acceptable. Should this behavior continue or reoccur, the umpire shall eject the manager or coach from the game.

Section 7: Admission

- 7.1 Admission to all tournament games shall be as follows:
- | | |
|------------|--------|
| Adults | \$5.00 |
| 13-18 | \$2.00 |
| 12 & under | Free |

Section 8: Trophies

- 8.1 Trophies shall be given to the 1st and 2nd place teams. There shall also be a Sportsmanship given at each tournament.

A) Sub-District Tournaments

Trophy Specifications

No. of Trophies	Inscription	Height
17	Dixie Youth Baseball West/East Sub-District T-Ball Champions - (Year)	12 inches
17	Dixie Youth Baseball West/East Sub-District T-Ball Runner-Up - (Year)	10 inches
17	Dixie Youth Baseball West/East Sub-District T-Ball Sportsmanship - (Year)	10 inches

B) District Tournament

No. of Trophies	Inscription	Height
17	Dixie Youth Baseball District 7 Champions T-Ball - (year)	14 inches
17	Dixie Youth Baseball District 7 Runner-Up T-Ball - (year)	12 inches
17	Dixie Youth Baseball District 7 Sportsmanship T-Ball - (year)	12 inches